

RENDERING DECISIONS

Match decisions shall be issued in the following forms:

- Submission
- Stoppage
- Disqualification
- Loss of consciousness
- Score
- Referee decision
- Random pick

Submission

When an athlete taps twice with his/her hand on the opponent, ground, or his/herself in a clear and apparent manner. When the athlete taps the ground twice with his/her foot, when arms are trapped by opponent.

When the athlete verbally withdraws, requesting the match be stopped.

When the athlete screams or emits noise expressing pain while trapped in a submission hold.

Stoppage

When one of the athletes alleges to be suffering from cramps, the opponent shall be declared winner of the match.

When the referee perceives that a hold in place may expose the athlete to serious physical injury.

When the doctor deems one of the athletes to be unable to continue a match due to injury rendered by the opponent using a legal hold.

When an athlete presents bleeding that cannot be contained after being treated by the doctor on 2 (two) occasions, to which each athlete has the right for each injury and should be provided upon the referee's request.

When an athlete vomits or loses control of basic bodily functions, with involuntary urination or bowel incontinence.

Disqualification

When one or both athletes commit a foul addressed in Article 6, the referee shall apply the penalties addressed in Article 7.

Loss of Consciousness

The athlete shall be declared to have lost the match upon losing consciousness due to a legal hold applied by the opponent or due to an accident not stemming from an illegal maneuver by the opponent.

Note:

Athletes who lose consciousness because of head trauma should not be allowed to compete again in the same tournament and should be directed to undergo treatment from medical staff

SCORING

4	3	2	1	1
MOUNT BACK CONTROL	GUARD PASS	TAKEDOWN SWEEP KNEE ON BELLY	PENALTIES	ADVANTAGES

4 Points: Mount, Back Mount, Back Control

3 Points: Guard Pass

2 Points: Take Down, Sweep, Knee on Belly

Points shall be awarded by the central referee of a match whenever an athlete stabilizes a position for 3 (three) seconds. When the proper defensive counter for a submission hold results in exiting the match area, the referee shall signal 2 (two) points be awarded to the athlete applying the submission hold (as addressed in item 1.3.7).

AGE AND DIVISIONS

DIVISION	AGE RANGE	REGULATION MATCH DURATION
MIGHTY MITE I	(Current Year) - (Birth Year) = 4	02 minutes
MIGHTY MITE II	(Current Year) - (Birth Year) = 5	02 minutes
MIGHTY MITE III	(Current Year) - (Birth Year) = 6	02 minutes
PEE WEE I	(Current Year) - (Birth Year) = 7	03 minutes
PEE WEE II	(Current Year) - (Birth Year) = 8	03 minutes
PEE WEE III	(Current Year) - (Birth Year) = 9	03 minutes
JUNIOR I	(Current Year) - (Birth Year) = 10	04 minutes
JUNIOR II	(Current Year) - (Birth Year) = 11	04 minutes
JUNIOR III	(Current Year) - (Birth Year) = 12	04 minutes
TEEN I	(Current Year) - (Birth Year) = 13	04 minutes
TEEN II	(Current Year) - (Birth Year) = 14	04 minutes
TEEN III	(Current Year) - (Birth Year) = 15	04 minutes
JUVENILE I	(Current Year) - (Birth Year) = 16	05 minutes
JUVENILE II	(Current Year) - (Birth Year) = 17	05 minutes
ADULT	(Current Year) - (Birth Year) ≥ 18	05 minutes – White 06 minutes – Blue 07 minutes – Purple 08 minutes – Brown 10 minutes – Black
MASTER 1	(Current Year) - (Birth Year) ≥ 30	05 minutes – White / Blue 06 minutes – Purple / Brown / Black
MASTER 2	(Current Year) - (Birth Year) ≥ 36	05 minutes
MASTER 3	(Current Year) - (Birth Year) ≥ 41	05 minutes
MASTER 4	(Current Year) - (Birth Year) ≥ 46	05 minutes
MASTER 5	(Current Year) - (Birth Year) ≥ 51	05 minutes
MASTER 6	(Current Year) - (Birth Year) ≥ 56	05 minutes

BELTS SYSTEM

